



Written by: Midas Date: August 2010 Thanks to: A lot of helpful forum members! For more info: **www.ecuconnections.com** Revision: 1.1 Index:

## Introduction:

The EDC16 system is used in cars like the Seat Leon, golf 5 and other cars that are produced in the same period. The system looks a lot like the EDC15 system, but the EDC16 system is based on Torque (Nm) instead of Injected Quantity. There are a few more differences that are explained in this document. For all examples in this document I used the Seat Leon 105hp file

## Fuel related maps 1. Drivers wish Maps:

## General:

This map shows the required torque based on the RPM and the Throttle position. The output of this map is Torque in Nm. There may be more drivers wish maps, in the file I used for this guide there were 8 drivers wish maps.



Picture 1.1: 3D view of the drivers wish map.

#### Factors & offsets:

| Map properties |              |
|----------------|--------------|
| Description:   | Torque       |
| Unit:          | Nm           |
| Name:          | Drivers wish |
| Start address: | 1C2F96       |
| Column x rows: | 8x16         |
| Values:        | 16Bit(HiLo)  |
| Factor:        | 0.1          |
| Offset:        | 0            |
|                |              |

| X-Axis         |                |
|----------------|----------------|
| Description:   | Throttle posit |
| Unit:          | %              |
| Start address: | 1C2F86         |
| Values:        | 16Bit(HiLo)    |
| Factor:        | 0.01           |
| Offset:        | 0              |

on

| Y-Axis         |             |
|----------------|-------------|
| Description:   | Rpm         |
| Unit:          | 1/min       |
| Start address: | 1C2F66      |
| Values:        | 16Bit(HiLo) |
| Factor:        | 1           |
| Offset:        | 0           |

## 2. Torque limiter:

# General:

This map limits the torque of the engine based on RPM and atmospheric pressure. The output of this map is also Torque in Nm.



Picture 2.1: 3D view of the Torque limiter

## Factors & offsets:

| Torque               |
|----------------------|
| Nm                   |
| Torque limiter       |
| 1D43C2               |
| 21x3                 |
| 16Bit(HiLo)          |
| 0.1                  |
| 0                    |
|                      |
| Rpm                  |
| 1/min                |
| 1D4398               |
| 16Bit(HiLo)          |
| 1                    |
| 0                    |
|                      |
| Atmospheric pressure |
| Нра                  |
| 1D4392               |
| 16Bit(HiLo)          |
| 1                    |
| 0                    |
|                      |

## 3. Nm to IQ conversion map:



| Factors & offsets: |                        |
|--------------------|------------------------|
| Map properties     |                        |
| Description:       | IQ                     |
| Unit:              | mg/stroke              |
| Name:              | Nm to IQ converion map |
| Start address:     | 1D6F9A                 |
| Column x rows:     | 16x15                  |
| Values:            | 16Bit(HiLo)            |
| Factor:            | 0.1                    |
| Offset:            | 0                      |
|                    |                        |
| X-Axis             |                        |
| Description:       | Rpm                    |
| Unit:              | 1/min                  |
| Start address:     | 1D6F7A                 |
| Values:            | 16Bit(HiLo)            |
| Factor:            | 1                      |
| Offset:            | 0                      |
|                    |                        |
| Y-Axis             |                        |
| Description:       | Torque                 |
| Unit:              | Nm                     |
| Start address:     | 1D6F5C                 |
| Values:            | 16Bit(HiLo)            |
| Factor:            | 0.1                    |
| Offset:            | 0                      |

# 4. Turbo map:

# General:

This map set the required boost depending on the requested torque and current rpm. There might be more than one boost map. In this file there are 2 boost maps.



Picture 4.1: 3D view of the Boost map.

| Factors & offsets: |  |
|--------------------|--|
| Map properties     |  |
| Description:       | Boost                                      |
| Unit:              | mBar                                       |
| Name:              | Boost map                                  |
| Start address:     | 1EAD92                                     |
| Column x rows:     | 10x16(the other map in this file is 10x15) |
| Values:            | 16Bit(HiLo)                                |
| Factor:            | 1  |
| Offset:            | 0  |
| X-Axis             |  |
| Description:       | Torque                                     |
| Unit:              | Nm   |
| Start address:     | 1EAD7E                                     |
| Values:            | 16Bit(HiLo)                                |
| Factor:            | 0.1  |
| Offset:            | 0  |
| Y-Axis             |  |
| Description:       | Rpm  |
| Unit:              | 1/min                                      |
| Start address:     | 1EAD5E                                     |
| Values:            | 16Bit(HiLo)                                |
| Factor:            | 1  |
| Offset:            | 0  |

# 5. Turbo limiter map:

# General:

This map limits the required boost depending on the atmospheric pressure and the current rpm.



Picture 5.1: 3D view of the Boost limiter map.

| Map properties |                      |
|----------------|----------------------|
| Description:   | Boost                |
| Unit:          | mBar                 |
| Name:          | Boost limiter map    |
| Start address: | 1EAF00               |
| Column x rows: | 10x11                |
| Values:        | 16Bit(HiLo)          |
| Factor:        | 1                    |
| Offset:        | 0                    |
| X-Axis         |                      |
| Description:   | Atmospheric pressure |
| Unit:          | Нра                  |
| Start address: | 1ÉAEEC               |
| Values:        | 16Bit(HiLo)          |
| Factor:        | 1                    |
| Offset:        | 0                    |
| Y-Axis         |                      |
| Description:   | Rpm                  |
| Unit:          | 1/min                |
| Start address: | 1EAED6               |
| Values:        | 16Bit(HiLo)          |
| Factor:        | 1                    |
| Offset:        | 0                    |

## 6. Smoke limiter map:

<u>General:</u> This map limits the IQ depending on airmass and the current rpm.



Picture 6.1: 3D view of the smoke limiter map.

### Factors & offsets:

| Map properties |                   |
|----------------|-------------------|
| Description:   | IQ                |
| Unit:          | mg/stroke         |
| Name:          | Smoke limiter map |
| Start address: | 1D6188            |
| Column x rows: | 12x16             |
| Values:        | 16Bit(HiLo)       |
| Factor:        | 0.01              |
| Offset:        | 0                 |
| X-Axis         |                   |
| Description:   | Boost             |
| Unit:          | Mbar              |
| Start address: | 1D6170            |
| Values:        | 16Bit(HiLo)       |
| Factor:        | 1                 |
| Offset:        | 0                 |
| Y-Axis         |                   |
| Description:   | Rpm               |
| Unit:          | 1/min             |
| Start address: | 1D6150            |
| Values:        | 16Bit(HiLo)       |
| Factor:        | 1                 |
| Offset:        | 0                 |

# 7. Single value boost limiter:

## General:

This value limits the absolute pressure of the turbo. This value can be found by looking directly behind the turbo limiter map. If you look in 2D you see a series of bumps like this:



The Svbl is located at the end of the series of bumps, just before the line "falls" back to "0". In this case it is the highest value between the turbo limitation map and the next map. The value of the Svbl in this file is 2350mBar.

Factors & offsets:

| Map properties |                            |
|----------------|----------------------------|
| Description:   | Single value boost limiter |
| Unit:          | mBar                       |
| Name:          | Svbl                       |
| Start address: | 1EB04A                     |
| Column x rows: | 1x1                        |
| Values:        | 16Bit(HiLo)                |
| Factor:        | 1                          |
| Offset:        | 0                          |

## 8. Smoke limiter map:

# General:

This map is a calibration map. This map shows how much rotation it takes to achieve the requered amount of fuel injected. the output of this map is in engine degrees.



Picture 8.1: 3D view of the Duration map.

| Factors & offsets:   |   |
|--|---|
| Map properties   |   |
| Description:   | Engine rotation                                       |
| Unit:  | degrees   |
| Name:  | Duration map  |
| Start address:   | 1E4F90  |
| Column x rows:   | 15x19   |
| Values:  | 16Bit(HiLo)   |
| Factor:  | 0.023437  |
| Offset:  | 0   |
| X-Axis<br>Description:<br>Unit:<br>Start address:<br>Values:<br>Factor:<br>Offset: | IQ<br>mg/stroke<br>1E4F72<br>16Bit(HiLo)<br>0.01<br>0 |
| Y-Axis<br>Description:<br>Unit:<br>Start address:<br>Values:<br>Factor:<br>Offset: | Rpm<br>1/min<br>1E4F4C<br>16Bit(HiLo)<br>1<br>0       |

# Conclusion:

Thanks to! -Nuno -Matt -Dieseljohnny -Rookie -Gunnar-TDI -to be continued!